AMENDMENT

Please replace all prior versions and listings of claims in the Application with the following Listing of Claims.

LISTING OF CLAIMS

1. (Currently amended) A method, comprising:

receiving an input signal associated with a virtual touch at a <u>first</u> communication device, the <u>first</u> communication device including a user-interface member and an actuator, <u>whereby the virtual touch originates from a second communication device operated by a user to communicate the virtual touch to the <u>first communication device</u>;</u>

outputting, a request at the <u>first</u> communication device, [[the]] <u>a request</u> relating to <u>initiate</u> a contact with the user-interface member to receive the virtual touch;

receiving the contact: and

providing a control signal to the actuator in response to the contact with the user-interface member, the control signal configured to cause the actuator to output a haptic effect associated with the virtual touch at the user-interface member.

2. (Original) The method of claim 1 further comprising extracting a haptic code from the

input signal, the control signal being based at least in part on the haptic code.

- (Original) The method of claim 1 wherein the user-interface member includes one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a minijoystick, a trackball, and a knob.
- 4. (Original) The method of claim 1 wherein the virtual touch is associated with one of a handshake, a high-five, a pat on the back, a pulse sensation, a heartbeat sensation, and a pet purring sensation.

5. (Currently amended) A method, comprising:

receiving a virtual touch indicator and a virtual touch signal at a <u>first</u> communication device, <u>whereby the virtual touch signal originates from a second communication device operated by a user to communicate the virtual touch to the first communication device:</u>

performing an initialization responsive to the virtual touch indicator on a handheld the first communication device: and

outputting a control signal associated with the virtual touch signal to an actuator coupled to the handheld the first communication device after performing the initialization

- (Currently Amended) The method of claim 5 wherein the actuator is configured to output a haptic effect to a user-interface member coupled to the handheld <u>first</u> communication device.
- 7. (Original) The method of claim 6 wherein the user-interface member includes one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a minijoystick, a trackball, and a knob.
- 8. (Currently Amended) The method of claim 5 wherein the initialization includes outputting a request relating to initiate a contact with the user-interface member.
- 9. (Original) The method of claim 5 wherein the virtual touch signal is associated with a manipulation of a remote user-interface member.
- 10. (Currently amended) A computer-readable storage medium containing executable instructions which cause a data processing system to perform a method, the method

comprising:

receiving an input signal associated with a virtual touch at a <u>first</u> communication device, the <u>first</u> communication device including a user-interface member and an actuator, <u>whereby</u> the virtual touch originates from a second

communication device operated by a user to communicate the virtual touch to the first communication device:

outputting, a-request at the <u>first</u> communication device, [[the]] <u>a</u> request relating to <u>initiate</u> a contact with the user-interface member to receive the virtual touch:

receiving the contact; and

providing a control signal in response to the contact with the user-interface member to the actuator, the control signal configured to cause the actuator to output a haptic effect associated with the virtual touch at the user-interface member.

- 11. (Previously Presented) The computer-readable storage medium of claim 10 further comprising extracting a haptic code from the input signal, the control signal being based at least in part on the haptic code.
- 12. (Previously Presented) The computer-readable storage medium of claim 10 wherein the virtual touch is associated with one of a handshake, a high-five, a pat on the back, a pulse sensation, a heartbeat sensation, and a pet purring sensation.
- 13. (Currently amended) A <u>tangible</u> computer-readable storage medium containing executable instructions which cause a data processing system to perform a method, the method comprising:

receiving a virtual touch indicator and a virtual touch signal at a first communication device, whereby the virtual touch signal originates from a second communication device operated by a user to communicate the virtual touch to the first communication device;

performing an initialization responsive to the virtual touch indicator on [[a]] the first communication device; and

outputting a control signal associated with the virtual touch signal to an actuator after performing the initialization.

- 14. (Currently Amended) The <u>tangible</u> computer-readable storage medium of claim 13 wherein the actuator is configured to output a haptic effect to a user-interface member coupled to the <u>handheld first</u> communication device.
- 15. (Currently Amended) The <u>tangible</u> computer-readable storage medium of claim 14 wherein the user-interface member includes one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-joystick, a trackball, and a knob.
- 16. (Currently Amended) The <u>tangible</u> computer-readable storage medium of claim 13 wherein the initialization includes outputting a request relating to <u>initiate</u> a contact with the user-interface member.
- 17 18. (Canceled)
- 19. (Currently amended) An apparatus, comprising:
 - a user-interface member coupled to a body:
 - a processor:
- an actuator coupled to the body and in communication with the processor; and
- a memory in communication with the processor, the memory storing instructions executable by the processor, including: configuring the processor to:
 - instructions—for—receiving <u>receive</u> an input signal associated with a virtual touch at the apparatus, <u>whereby the virtual touch originates from a second apparatus operated by a user to communicate the virtual touch to the apparatus:</u>
 - instructions for outputting output a request relating to initiate a contact with the user-interface member to receive the virtual touch:
 - receive an indication that the contact was made; and
 - instructions—for-providing provide a control signal associated with the contact to the actuator, the control signal configured to cause the actuator to output a haptic effect associated with the virtual touch at the user-interface member.

- 20. (Original) The apparatus of claim 19 wherein the body is included in a handheld communication device
- 21. (Original) The apparatus of claim 20 wherein the handheld communication device includes one of a cellular phone, a satellite phone, a cordless phone, a personal digital assistant, a pager, a two-way radio, a portable computer, a game console controller, a personal gaming device, and an MP3 player.
- 22. (Original) The apparatus of claim 20 wherein the user-interface member includes at least one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-lovstick, a trackball, and a knob.
- 23. (Original) The apparatus of claim 19 wherein the virtual touch is associated with one of a handshake, a high-five, a pat on the back, a pulse sensation, a heartbeat sensation, and a pet purring sensation.
- 24. (Currently amended) An apparatus, comprising:
 - a user-interface member:
 - a processor:
- an actuator coupled to the a user-interface member and in communication with the processor; and
- a memory in communication with the processor, the memory storing instructions executable by the processor, including: configuring the processor to:
 - instructions for receiving receive a virtual touch indicator and a virtual touch signal, whereby the virtual touch signal originates from a second apparatus operated by a user to communicate the virtual touch to the apparatus:
 - instructions for performing perform an initialization responsive to the virtual touch indicator; and
 - instructions for outputting output a control signal associated with the virtual touch signal to the actuator after performing the initialization.

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- 25. (Original) The apparatus of claim 24 wherein the user-interface member is coupled to a handheld communication device.
- 26. (Original) The apparatus of claim 25 wherein the handheld communication device includes one of a cellular phone, a satellite phone, a cordless phone, a personal digital assistant, a pager, a two-way radio, a portable computer, a game console controller, a personal gaming device, and an MP3 player.
- 27. (Original) The apparatus of claim 24 wherein the user-interface member includes at least one of a key, a button, a key pad, a direction pad, a touch screen, a scroll wheel, a mini-jovstick, a trackball, and a knob.
- 28. (Original) The apparatus of claim 24 wherein the virtual touch signal is associated with a manipulation of a remote user-interface member.
- 29. (Previously Presented) The method of claim 5 wherein the virtual touch indicator is one or more of a haptic code or a message.
- 30. (Previously Presented) The computer-readable storage medium of claim 13 wherein the virtual touch indicator is one or more of a haptic code or a message.